

Peter and the Starcatcher

Stuff That Happens in the Play

Growing Up Ensues...

- A troupe of actors addresses the audience.
- At the docks in Victorian England, a schoolmaster ushers three orphan boys (Ted, Prentiss, and a nameless Boy) aboard the disheveled Neverland, a ship bound for the court of the evil King Zarboff.
- The distinguished Lord Aster, who is boarding the neighboring (and much more impressive) ship, the Wasp, sees his daughter Molly and her nanny Mrs. Bumbrake aboard the Neverland.
- Slank, the vicious captain of the Neverland, switches a trunk destined for the Wasp to the decks of the Neverland.
- Molly and the mysterious Boy lock eyes on deck.
- Aboard the Neverland, Molly and the orphan boys realize the ship is much more dangerous than it appeared. Molly sneaks out of her cabin after Alf, a kind-hearted and romantic sailor, and discovers the orphan boys stashed below deck.
- Meanwhile, a band of pirates, led by the wildly wicked Black Stache, has taken control of the Wasp.
- Molly realizes her father is in trouble; then she and the orphans see a flying cat. The orphans try to get Molly to explain what's going on, but she distracts them by telling a story.
- On the Wasp, Stache realizes the treasure he's been seeking on this ship has been moved to the Neverland.
- The Boy spies Molly on deck communicating with her father and pries her secret out of her: she and her father are Starcatchers, and they're protecting a magical treasure – Starstuff.
- Slank discovers the Boy on deck and throws him overboard. Molly swims him to safety.
- Stache attacks the Neverland in search of the treasure. Lightning hits the ship, splits it in half, and it begins to sink.
- The Boy tries to protect the trunk from Stache, but Stache tries to woo him to the pirate's life, starting with offering him a good pirate name – Peter. The Boy takes Peter as his name.
- The ship goes down, and everyone escapes to a nearby island.
- Mermaids, Mollusks, flying crocodiles, and growing up ensue.